

FORM C - DEGREE/PROGRAM CHANGE

CIP CODE

Date: 9/25/2008

Jim Linnell
(Name of individual initiating curricular change form)

Assigned by
Associate Provost
for Academic Affairs

Professor, Theatre, 7-2111
(Title, position, telephone number)

OCT 21 2008

jlinnell@unm.edu
(Email address)

College of Fine Arts
(Department/Division/Program/Branch)

Mark Appropriate Program:
Undergraduate Degree Program
Graduate Degree Program (For existing degree only)

- ROUTING (All Four Collated Sets)**
1. Department Chairperson
 2. College Curriculum Committee
 3. College or School Faculty (if necessary)
 4. College or School Dean/Dean of Instruction
 5. Office of the Registrar—Catalog
 6. Director of relevant Library
 7. FS Graduate Committee (graduate courses)
 8. FS Undergraduate Committee (undergraduate courses)
 9. FS Curriculum Committee
 10. Assoc. Provost for Academic Affairs
 11. Faculty Senate
 12. Board of Regents (new degree only)

RECORDS OFFICE

* Plan for curricular process to take at least 12 months.

This form is for Interdisciplinary Film & Digital Media Prog.
Name of New or Existing Program

This program is or would be located in current undergraduate/graduate catalog on page(s) pp 455-458

Mark appropriate category:

	NEW	REVISION OF	DELETION	NAME CHANGE
Degree Type <u>BFA</u>	<input checked="" type="checkbox"/> Undergraduate degree only	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Major	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Concentration	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Certificate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Emphasis	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Department	<input type="checkbox"/>	NA	<input type="checkbox"/>	<input type="checkbox"/>
Subject Code	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Give exact title and requirements as they should appear in the catalog. See current catalog for format within the respective college (attach additional sheets if necessary). Identify in bracket form what is being changed.

BFA in Interdisciplinary Film & Digital Media with concentrations in Production and Critical Studies
Please see attached pages. For additional information, please refer to New Program Preliminary Review document.

Reason(s) for Request (attach additional sheets if necessary).

Please see attached page and NPPR document for this section, as well as Budget and Faculty Load Implication information.

Attach statements to address Budgetary and Faculty Load Implications and Long-range planning.

Does this change affect in a significant way, any other departmental programs/branch campuses? Yes No

If yes, have you resolved these issues with department/branch involved? _____ (attach statement)

Proposed Effective Term: Fall, 2009
Term Year

Required Signatures:

Department Chair <u>Jim Linnell</u>	Date <u>9/30/08</u>
College Curriculum Committee _____	Date _____
College or School Faculty (if necessary) <u>Holly Barnett-Kanong</u>	Date <u>9/30/08</u>
College or School Dean/Dean of Instruction _____	Date <u>30.5.08</u>
Office of the Registrar—Catalog <u>Virginia A. Bolton</u>	Date <u>10/22/08</u>
Director of relevant Library <u>John Williams</u>	Date <u>10/22/08</u>
FS Graduate Committee (graduate courses) _____	Date _____
FS Undergraduate Committee (undergraduate courses) <u>David J. Byers</u>	Date _____
FS Curriculum Committee <u>Kate Keats</u>	Date <u>12-5-08</u>
Assoc. Provost for Academic Affairs _____	Date _____
Faculty Senate _____	Date _____
Board of Regents _____	Date _____

Entered Banner

Entered Catalog

For Registrar's Office ONLY:

Copies Mailed

Form C – CFA BFA in IFDM – Reason(s) for Request

Please see IFDM Program cover document for reasons for the request for the new IFDM Program. As members of the campus-wide faculty group to spearhead this new interdisciplinary program, the faculty of the College of Fine Arts Departments of Art and Art History, Cinematic Arts, Music, and Theatre and Dance agreed it was imperative for the CFA to fully participate in this curricular effort. The resulting CFA interdisciplinary contribution is this new BFA degree with a major in IFDM comprised of two concentrations in Production and in Critical Studies created for students interested in pursuing education and career opportunities in the arts and digital arts.

**Form C – Give exact title and requirements as they should appear in the catalog.
College of Fine Arts**

Bachelor of Fine Arts (BFA) will be located in College of Fine Arts – Degree Programs, Undergraduate Degrees Offered, p. 455 of 2008-2009 Catalog

Major: Interdisciplinary Film & Digital Media

Concentration: Production (See attached Program of Study and Progress Sheet)

Concentration: Critical Studies (See attached Program of Study and Progress Sheet)

IFDM Core Curriculum will be located in the **Undergraduate Interdisciplinary Studies** section of the Catalog, pp. 615-621 of 2008-2009 Catalog

Catalog Copy for BFA IFDM Major will be located in Fine Arts (FA) section of Catalogue,
p. 457 of 2008-2009 Catalog:

The Interdisciplinary Film & Digital Media Program (IFDM) program focuses on digital media in a broad interdisciplinary context. Students, whose goal is to become an artist, writer, gamer, entrepreneur, engineer, critical thinker, scientist, film and video maker, animator, storyteller, designer, computer scientist or educator using or developing the tools of digital media, will find a path in this program. Sony Imageworks named the University of New Mexico as a partner in its Imageworks Professional Academic Excellence (IPAX) Program because of the interdisciplinary breadth and its focus on critical, creative, technical and collaborative learning reflected in the curriculum. The IFDM program is possible through the collaboration of the College of Fine Arts, the School of Engineering, the Anderson Schools of Management, the College of Arts & Sciences, and the participation of the School of Architecture and Planning, the School of Law and the College of Education.

Students in the program may pursue their interests in one of four different colleges within the University:

- **Fine Arts** – Bachelor of Fine Arts with concentrations in either Production or Critical Studies
- **Anderson School of Management** – Bachelor of Business Administration
- **Arts & Sciences** – Bachelor of Arts in Communication and Journalism
- **School of Engineering** – Area of focus in IFDM for Computer Engineering students, and an IFDM Fine Arts minor for Computer Science students

Admission into the IFDM program requires a three-tier application process. Students must apply for **general admission** to UNM through the Admissions Office. Additionally, students must also apply to become a **pre-major** in the program. This involves completion of the online IFDM pre-major application, usually in the early spring

to begin the program in the fall immediately after admission. Each year a maximum of 50 students are admitted to the program as pre-majors. Finally, students must apply to the IFDM host college/school at UNM (e.g., College of Fine Arts) to become a **declared major**. Please contact the College of Fine Arts Advisement Office at 505-277-4817 to learn more about the BFA in IFDM.

All students admitted to the program have to complete the general education University Core curriculum (e.g., Math, English, Science). Students will also have a set of ten common core courses for the IFDM program. These IFDM core classes are taken in order from the time a student is admitted as a pre-major into the program. The last core courses of the program include capstone courses, in which students work in interdisciplinary teams to complete projects relevant to their IFDM curriculum. Students may also design a portion of their curriculum to further develop their specific interests in the major.

The curriculum leading to the Bachelor of Fine Arts (BFA) is designed for students interested in pursuing concentrations in either Production or Critical Studies within the UNM Interdisciplinary Film and Digital Media Program. If you enroll in this program, you should read carefully the paragraph on Scholastic Standards for the College of Fine Arts. **Courses offered in Departments of Art and Art History, Cinematic Arts, Music, and Theatre and Dance are part of the major field of study.** Students are required to meet with an academic advisor in the College of Fine Arts each semester.

Minimum requirements for the program leading to the BFA degree in Production and Critical Studies are as follows: (readers of the Form C please see attached programs of Study and Progress Sheets for both concentrations)."

Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media
Production Track
DRAFT
2007-2008

The Production Concentration in the College of Fine Arts focuses on the knowledge and practice involved in film and video making, gaming and simulation, the intersections of art making, live performance, installations, systems based art, with digital media, and the bridging of art, technology, and science in work based on infomatics or work responding to culture, history, society and the sciences.

1. **Arts & Sciences Required Courses (including UNM General Education Core Curriculum):**
34 hours selected from courses offered by departments of the College of Arts & Sciences. See CFA "Graduation Requirements" in the current Catalog for details. **34 hours**

 2. **Electives Outside the Major** **6 hours**

 3. **IF&DM Curriculum:**
 - a. **32 hours** in IF&DM core curriculum courses, including:
 - IFDM 105: Inter and New Media Studies (3)
 - CS 152L: Computer Programming Fundamentals (3)
 - IFDM 205: Studio I: Activating Digital Space (3)
 - IFDM 210: Introduction to Modeling and Postproduction (3)
 - IFDM 300: Critical Intermediations (3)
 - IFDM 310: Studio II: Writing Digital Narrative (3)
 - IFDM 400: Ethics Science & Technology (3)
 - IFDM 410: The Business & Law of Film & New Media (3)
 - IFDM 450: Capstone I (4)
 - IFDM 451: Capstone II (4)**32 hours**

 - b. **30 hours** for Production Sequence, including:
 - ARTH 252: Contemporary Art & New Media (3)
 - ARTS 130: Intro to Electronic Art (3)
 - MA 111: Technical Introduction to Video Production (3)
 - MA 210: Introduction to Film (3)
 - MA 216: Video Production (3) **OR** ARTS 230: Video Art (3)
 - MA 409: Advanced Video Art (3) **OR** THEA 471: Multimedia Prod for Designers (3)
 - THEA 297: Sound for Performance (3) **OR** ARTS 231 Sound Art (3)
 - THEA 495: Studies in Theatre (3)
 - THEA 458: Screenwriting (3)
 - THEA 493: Art Direction for TV/Film (3)**30 hours**

 - c. **27 hours** Electives for Major (see attached list for recommended electives) **27 hours**
- TOTAL HRS 129 hours**

FOR ADDITIONAL INFORMATION, contact the Fine Arts Advisement Center, Center for the Arts 1103; (505)277-4817.
 (Subject to change.)



Production

Name: _____ BID: _____

Admitted to Fine Arts: _____ Catalog Used: _____

- ☆ 129 hrs TOTAL including 42 hrs of upper division credit (300-level and above)
- ☆ A maximum of 4 credit hours of non-professional physical education (PE-NP) may be applied to a degree in Fine Arts.
- ☆ Students must meet degree requirements in effect at time of admission/readmission into the College of Fine Arts.

Arts & Sciences		34 hrs
Engl 101	3	
Engl 102	3	
Choose 3 hrs from: ENGL 219; ENGL 220; PHIL 156; CJ 130	3	
Hist 101	3	
Hist 102	3	
Math	3	
Physical & Natural Sciences		
	4	
	3	
Social & Behavioral Sciences		
	3	
	3	
Second Language		

IF&DM Core		32 hrs
IFDM 105	3	
CS 152L	3	
IFDM 205	3	
IFDM 210	3	
IFDM 300	3	
IFDM 310	3	
IFDM 400	3	
IFDM 410	3	
IFDM 450	4	
IFDM 451	4	

IF&DM Production		30 hrs
ARTH 252	3	
ARTS 130	3	
MA 111	3	
MA 210	3	
MA 216 or ARTS 230	3	
MA 409 or THEA 471	3	
THEA 297 or ARTS 231	3	
THEA 495	3	
THEA 458	3	
THEA 493	3	

IF&DM Electives		27 hrs
	3	
	3	
	3	
	3	
	3	
	3	
	3	
	3	
	3	
	3	

- Choose from Suggested IF&DM Electives:**
- 100 level**
THEA 120, 196
ARTS 106
Physics 105, 106, 106L, 108
- 200 level**
ENGL 222
ARTS 289
THEA 293, 296, 297
MUS 271
- 300 level**
THEA 355, 371
ARTS 330
MUS 305, 306, 311, 380,
MA 326, 327, 330
CS 394
- 400 level**
ARTS 432, 433, 494
MA 429 (Word/Image), 490 (Vid Art)
MUS 412, 416, 481
THEA 403, 426, 458, 470, 472

Electives in any Field		6 hrs
	3	
	3	

DRAFT CFA IF&DM Production Sequence 129 Hrs.**Freshman Year****Fall Semester**

IFDM 105 Inter and New Media Studies	(3)
MA 111 Technical Introduction to Video Production	(3)
ENGL 101 Composition I	(3)
Mathematics (see UNM core curriculum)	(3)
Social science (see UNM core curriculum)	(3)
	15 hrs.

Sophomore Year**Fall Semester**

IFDM 205 Studio I: Activating Digital Space	(3)
ARTH 252 Contemporary Art & New Media	(3)
THEA 297 Sound for Performance or ARTS 231 Sound Art	(3)
Concentration Elective (choose from list below)	(3)
Second language (see UNM core curriculum)	(3)
HIST 101 Western Civilization	(3)
	18 hrs.

Junior Year**Fall Semester**

IFDM 300 Critical Intermediations	(3)
THEA 458: Screenwriting	(3)
HIST 102 Western Civilization	(3)
Physical & Natural Science (see UNM core curriculum)	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	18 hrs.

Senior Year**all Semester**

IFDM 400 Ethics Science & Technology	(3)
IFDM 450 Capstone I	(4)
THEA 495 Studies in Theatre	(3)
THEA 493 Art Direction for TV/Film	(3)
Concentration elective (choose from list below)	(3)
	16 hrs.

Elective Groups:**100 level**

ARTS 106 Drawing I (3)
PHYC 105 Physics of Society (3)
PHYC 106 Light & Color & 106L (4)
PHYC 108 Intro to Musical Acoustics (3)
THEA 120 Acting Foundations I (3)
THEA 196 Intro to Stage Lighting (3)

200 level

ARTS 289 Digital Imaging Techniques (3)
ENG 222 Intro to Creative Writing: Poetry (3)
MUS 271 Music Today (3)
THEA 293 Design Computer Skills (3)
THEA 296 Lighting Methods & Equipment (3)
THEA 297 Sound for Performance (3)

300 level

ARTS 330 Intermediate Electronic Arts (3)
MA 394 CGI and Animation (3) AOA ARTS 394, MA 394
MA 326 History of Film: Silent Era (3)
MA 327 History of Film: Sound Era (3)
MA 330 Choose from various topics (3)

Spring Semester

CS 152L Computer Programming Fundamentals	(3)
ARTS 130 Intro to Electronic Arts	(3)
ENGL 102 Composition II	(3)
Physical & Natural Science (see UNM core curriculum)	(4)
Social science (see UNM core curriculum)	(3)
	16 hrs.

Spring Semester

IFDM 210 Intro to Modeling and Postproduction	(3)
MA 210 Introduction to Film	(3)
MA 216 Video Production or ARTS 230 Video Art	(3)
Writing & Speaking (see UNM core curriculum)	(3)
Second language (see UNM core curriculum)	(3)
	15 hrs.

Spring Semester

IFDM 310 Studio II: Writing Narrative	(3)
Physical & Natural Sciences (See UNM core curriculum)	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	15 hrs.

Spring Semester

IFDM 410 The Business & Law of Film & New Media	(3)
IFDM 451 Capstone II	(4)
MA 409 Adv Video Art or THEA 471 Multimedia Prod Designers	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	16 hrs.

Elective Groups:

MUS 305 Composition I (2)
MUS 306 Composition II (2)
MUS 311 Computer Applications I (2)
MUS 380 Recording Techniques (2)
THEA 355 Fundamentals of Playwriting (3)
THEA 371 Digital Imagery & Production (3)

400 level

ARTS 432 Special Projects in Electronic Arts Part I (3)
ARTS 433 Special Projects in Electronic Arts Part II (3)
ARTS 494 Adv. Topics in Computer Generated Imaging (3)
MA 429 Word & Image (3)
MUS 412 Computer Applications II (2)
MUS 416 Studies in 20 th Century Music (3)
MUS 481 Recording Techniques II (3)
THEA 403 Directing for the Camera (3)
THEA 426 Performance Arts (3)
THEA 471 Multimedia Production for Designers (3)
THEA 472 3D Modeling & Animation for Designers (3)
THEA 473 Interactive Design & Technology (3)

New digital technologies have transformed contemporary culture and inevitably changed the role of the arts in society. Today's intricate and immense visual, aural, and connective interactions demand new forms of analysis and understanding. It calls for cultural critics, scholars, theorists, and artists who can write and speak eloquently for diverse audiences in a multiplicity of forms and venues. In examining the seminal role of telematics, performance-driven real-time graphics, algorithmic composition of sound and image, computer vision and motion capture, and studies of ritual, performativity, embodiment, interactivity, and subjectivity in contemporary society, the Critical Studies degree in IFDM emphasizes interdisciplinary and cross-cultural study, historical grounding, social and political analysis, and the art of written communication. This program is intended for students who aspire to write professionally and creatively about digital media, systems-based artwork, software engineering, hardware design, film/video, perception, live performance, design, and visual culture.

1. **Arts & Sciences Required Courses (including UNM General Education Core Curriculum):**
 34 hours selected from courses offered by departments of the College of Arts & Sciences. Specific requirements include PHIL 156, and AMST 182.

34 hrs

2. **IF&DM Curriculum:**
 - a. **32 hours** in IF&DM core curriculum courses, including:
 - IFDM 105: Inter and New Media Studies (3)
 - CS 152L: Computer Programming Fundamentals (3)
 - IFDM 205: Studio I: Activating Digital Space (3)
 - IFDM 210: Introduction to Modeling and Postproduction (3)
 - IFDM 300: Critical Intermediations (3)
 - IFDM 310: Studio II: Writing Digital Narrative (3)
 - IFDM 400: Ethics Science & Technology (3)
 - IFDM 410: The Business & Law of Film & New Media (3)
 - IFDM 450: Capstone I (4)
 - IFDM 451: Capstone II (4)

32 hrs

 - b. **15 hours** for Critical Studies sequence, including:
 - ARTH 250: Modern Art (3)
 - ARTH 252: Contemporary Art & New Media (3) New Class
 - MA 210: Introduction to Film (3)
 - MA 326: Hist of Film I: Silent (3) or, MA 327: Hist of Film II: Sound (3)
 - MA 331: Film Theory (3)

15 hrs

 - c. **33 hours** Electives for Major (see attached list for recommended electives)

33 hrs

3. **Electives in Any Field**

15 hrs
129 hrs

FOR ADDITIONAL INFORMATION, contact the Fine Arts Advisement Center, Center for the Arts 1103; (505)277-4817.
 (Subject to change.)

Name: _____ BID: _____

Admitted to Fine Arts: _____ Catalog Used: _____

- ☆ 129 hrs TOTAL including 42 hrs of upper division credit (300-level and above)
- ☆ A maximum of 4 credit hours of non-professional physical education (PE-NP) may be applied to a degree in Fine Arts.
- ☆ Students must meet degree requirements in effect at time of admission/readmission into the College of Fine Arts.

Arts & Sciences 34 hrs	
Engl 101	3
Engl 102	3
Phil 156	3
Hist 101	3
Hist 102	3
Math	3
Physical & Natural Sciences	
	4
	3
Social & Behavioral Sciences	
AMST 182	3
	3
4 th Semester Second Language	

Electives in Any Field 15 hrs	
	3
	3
	3
	3
	3

IF&DM Core 32 hrs	
IFDM 105	3
CS 152L	3
IFDM 205	3
IFDM 210	3
IFDM 300	3
IFDM 310	3
IFDM 400	3
IFDM 410	3
IFDM 450	4
IFDM 451	4

IF&DM Crit Studies 15 hrs	
ARTH 250	3
ARTH 252	3
MA 210	3
MA 326 or 327	3
MA 331	3

IF&DM Electives 33 hrs	
	3
	3
	3
	3
	3
	3
	3
	3
	3
	3
	3

Choose from Suggested IF&DM Electives:

- 100 level**
- AMST 186
- ARTS 130
- PHYC 105, 106, 106L, 108
- 200 level**
- CJ 268
- MUS 271
- 300 level**
- AMST 320
- ANTH 341
- ARTS 358
- MA 330
- WMST 357
- 400 level**
- ARTH 422, 427
- ENGL 419
- HIST 439

DRAFT CFA IF&DM Critical Studies-Sequence 129 Hrs

Freshman Year

Fall Semester

IFDM Common Core 105 Inter and New Media Studies	(3)
AMST 182 Intro Environment Science & Technology	(3)
ENGL 101 Composition I	(3)
MATH (see UNM core curriculum)	(3)
Social science (see UNM core curriculum)	(3)
	15 hrs.

Spring Semester

CS 152L Computer Programming Fundamentals	(3)
PHIL 156 Reasoning & Critical Thinking	(3)
ENGL 102 Composition II	(3)
Physical & Natural Science (see UNM core curriculum)	(4)
Social science (see UNM core curriculum)	(3)
	16 hrs.

Sophomore Year

Fall Semester

IFDM 205 Studio I: Activating Digital Space	(3)
MA 210 Intro to Film	(3)
ARTH 252 Contemporary Art & New Media	(3)
Physical & Natural Science (see U. core curriculum)	(3)
Second language (see U. core curriculum)	(3)
HIST 101 Western Civilization	(3)
	18 hrs.

Spring Semester

IFDM 210 Introduction to Modeling and Postproduction	(3)
Second language (see UNM core curriculum)	(3)
HIST102 Western Civilization	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	18 hrs.

Junior Year

Fall Semester

IFDM 300 Critical Intermediations	(3)
MA 326 or 327 History of Film (Silent or Sound)	(3)
Second language (see UNM core curriculum)	(3)
Concentration elective (choose from list below)	(3)
Elective outside the major	(3)
	15 hrs.

Spring Semester

IFDM 310 STUDIO II: Writing Digital Narrative	(3)
MA 331 Film Theory	(3)
Second language (see UNM core curriculum)	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	15 hrs.

Senior Year

Fall Semester

IFDM 400 Common Core Ethics Society & Technology	(3)
IFDM 450 Capstone I	(4)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	16 hrs.

Spring Semester

IFDM 410 The Business & Law of Film & New Media	(3)
IFDM 451 Capstone II	(4)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
Concentration elective (choose from list below)	(3)
	16 hrs.

Elective Groups:

100 level

ARTS 130 Intro to Electronic Arts (3)
PHYC 105 Physics & Society (3)
PHYC 106 Light & Color (3)
PHYC 106L Light & Color Lab (1)
PHYC 108 Intro to Musical Acoustics (3)

200 level

CJ 268 Media Theory & Influence (3)
MUS 271 Music Today (3)

300 level

AMST 320 Topics in Environment, Science, & Tech (3)
ANTH 341 Culture of Study of Indigenous Video (3)

AOA NATV 441

ARTS 358 Nature & Technology (3)
MA 330 Studies in Film (3)
WMST 357 Media Arts & Women (3)

400 level

ARTH 422 Contemporary Architecture (3)
ARTH 427 Contemporary Photography (3)
ENGL 419 Visual Rhetoric (3)
HIST 439 History of Science & Technology in US (3)